

PSA BASKETBALL

3 ON 3 RULES

Players: Each team must have a minimum of three players on their roster. Games may be started and completed with only two players, but not with just one player. No roster changes are allowed after your first game.

Prior to the Game: A coin toss will determine the right to possession or pass possession to the opposing team. If the game goes into overtime, the team not receiving possession to start the regulation game shall receive the ball to start overtime. The team winning the toss shall have the right to accept or refuse the ball. If they refuse the ball, they shall receive first possession in the overtime period.

Starting Play: The ball must be thrown in from the top of the 3 point line.

First Violation: Warning from the referee

Second Violation: Change of possession

Length of Games: First team to score 15 points, or 20 minutes (running clock). If the game ends in a tie, the teams will play a sudden-death overtime with the team scoring first declared the winner. A game won by forfeit will result in a 15-0 victory for the team present at the court.

Checked Ball: The ball must be “checked” by an opposing player at the top of the 3 point line (take-back line) on each dead ball change of possession, before it is put into play. The ball, (after being checked), must be passes to a teammate to begin play.

Change of Possession: The ball will change possession after all made baskets, no “make it, take it.”

Jump Balls: All jump balls go to the team on defense.

Stalling: Stalling is not allowed. The referee may institute a 20 second shot clock at any time. Failure to attempt a shot in 20 seconds after being advised by the referee will result in loss of possession.

Time Outs: Each team is allowed One 30 second time out. The clock will stop during the time out.

Taking It Back: The ball will be “taking back” on every change of possession. “Taking back” means BOTH feet must be behind the two-point arc (3 point line). Failure to take it back is a violation. After one warning from the referee, a failure to take it back will result in change of possession.

3 Seconds in the Lane: Offensive players may NOT remain in the lane for more than three seconds or the ball will be turned over to the opposing team.

Scoring: Baskets made are scored as 1 point except behind the 3 point line, those are scored as 2 points.

Fouls: The timekeeper/referee keeps the record of team fouls. All fouls are common fouls. For the first six (6) fouls, the ball is taken back by the fouled team at mid-court to resume play. Beginning with the seventh (7) team foul, the player fouled will be awarded one (1) free throw. On the 10th team foul 2 shot attempts awarded, followed by possession to the non-shooting team.

Any time a basket is MADE and a foul is called, the following occurs:

The basket counts.

The referee/scorekeeper records the foul.

Defending team receives the ball.

If the basket is missed, the player must attempt a free throw.

Free Throws: Free throws count as one point and one shot is given on a foul in front of the 2 point arc. When fouled in the act of shooting, free throws are awarded to the shooter only when the basket was not made. All free throws are dead balls. Regardless of whether the free throw(s) are made, the opposing team “checks” the ball from behind the two point arc (3 point line). If a player is fouled in the act of shooting a 2-point shot (behind the 3 point line) and the shot is not successful, the shooting player shall be awarded two free throws.

DURING FREE THROWS ATTEMPTS– ALL PLAYERS REMAIN BEHIND THE TWO POINT ARC.

Technical fouls: A technical foul results in ONE (1) free throw and possession to the free throw shooting team. Two technical fouls on a player in the same game results in disqualification for the remainder of the tournament.